

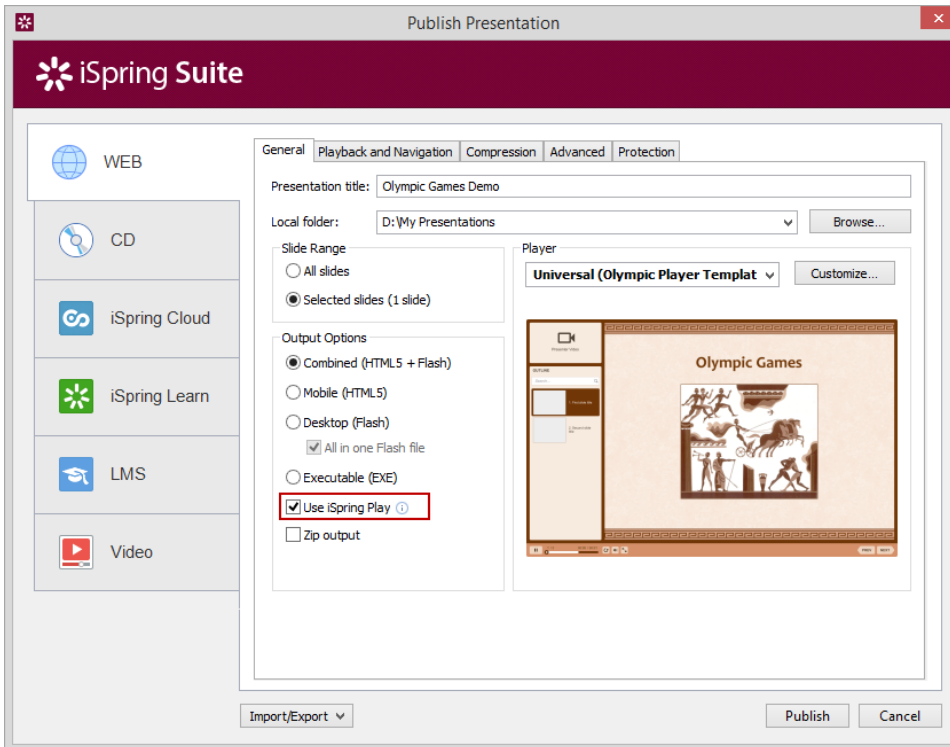
# Publishing Presentations for iSpring Play App

iSpring Suite offers an easy way to make your presentation more effective. With [iSpring Play](#), you can access your presentations on a wide range of devices, including iPads and Android tablets, even offline. Compatibility requirements: iOS 6.0+, Android 4.0+.

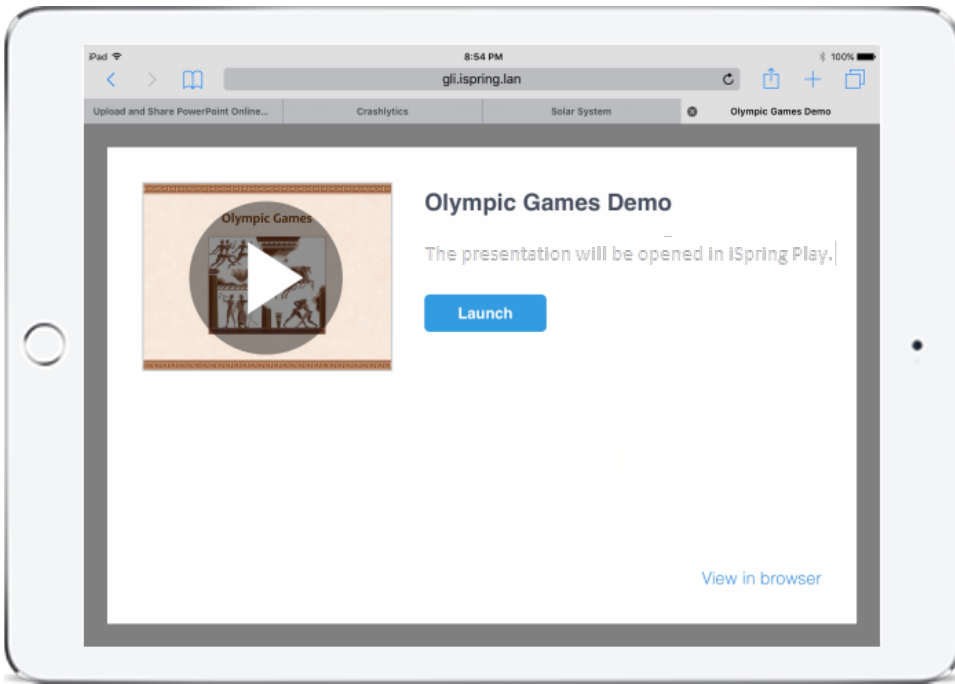
iSpring Play v2.0 is yet another awesome addition to the powerful set of upgrades supercharged into iSpring Suite 8. When you publish content, you can offer your users the option to open their courses right on their iPhones in a new and improved interface!

To view a presentation on a tablet or smartphone, mark the following options when publishing for web:

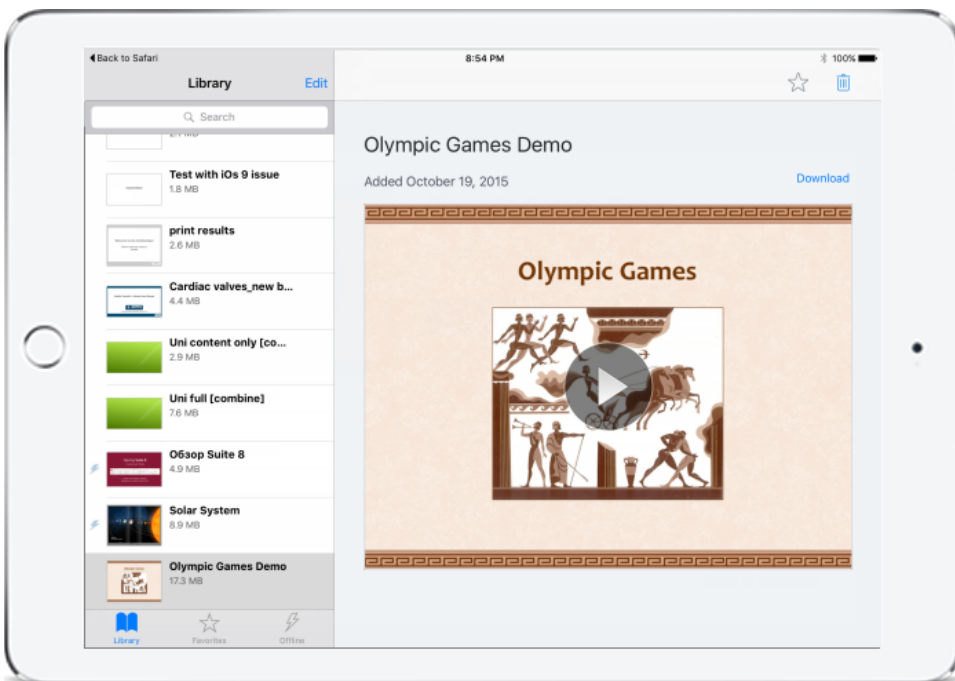
1. Select the **Use iSpring Play** checkbox.



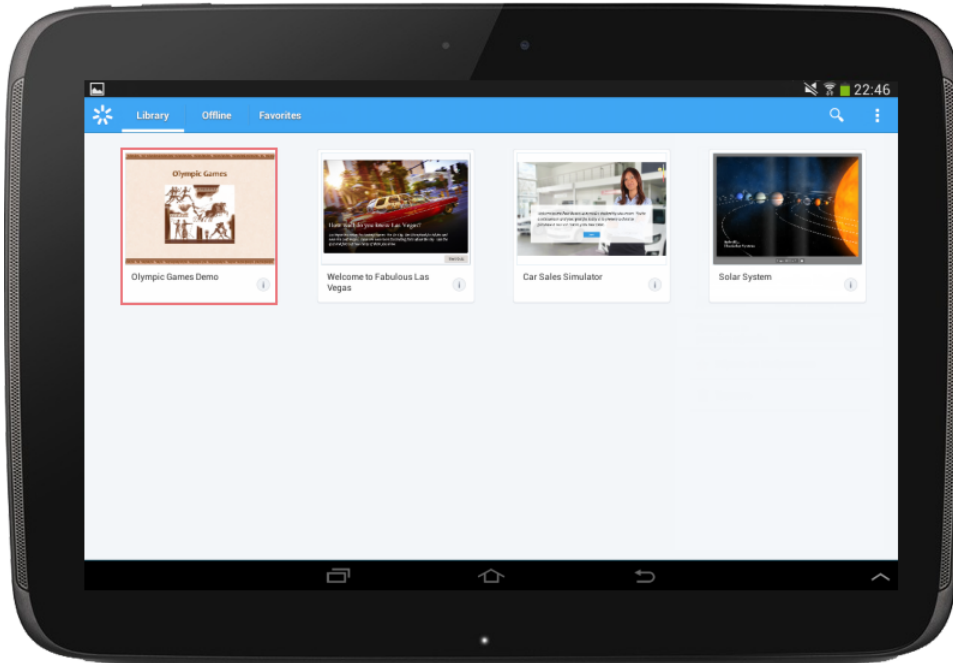
2. Upload your published presentation to any web site and share the link to the presentation with your users.
  3. Open the presentation link in the browser on your tablet. You will see the screen with the **Launch** button. Tap **Launch** to view your presentation in the iSpring Play app.
- If the iSpring Play application is not installed on your device, you'll be asked to download it from the [Apple App Store](#) or [Google Play](#).



4. In the iSpring Play application, select a presentation in the list and tap the **Play** button.



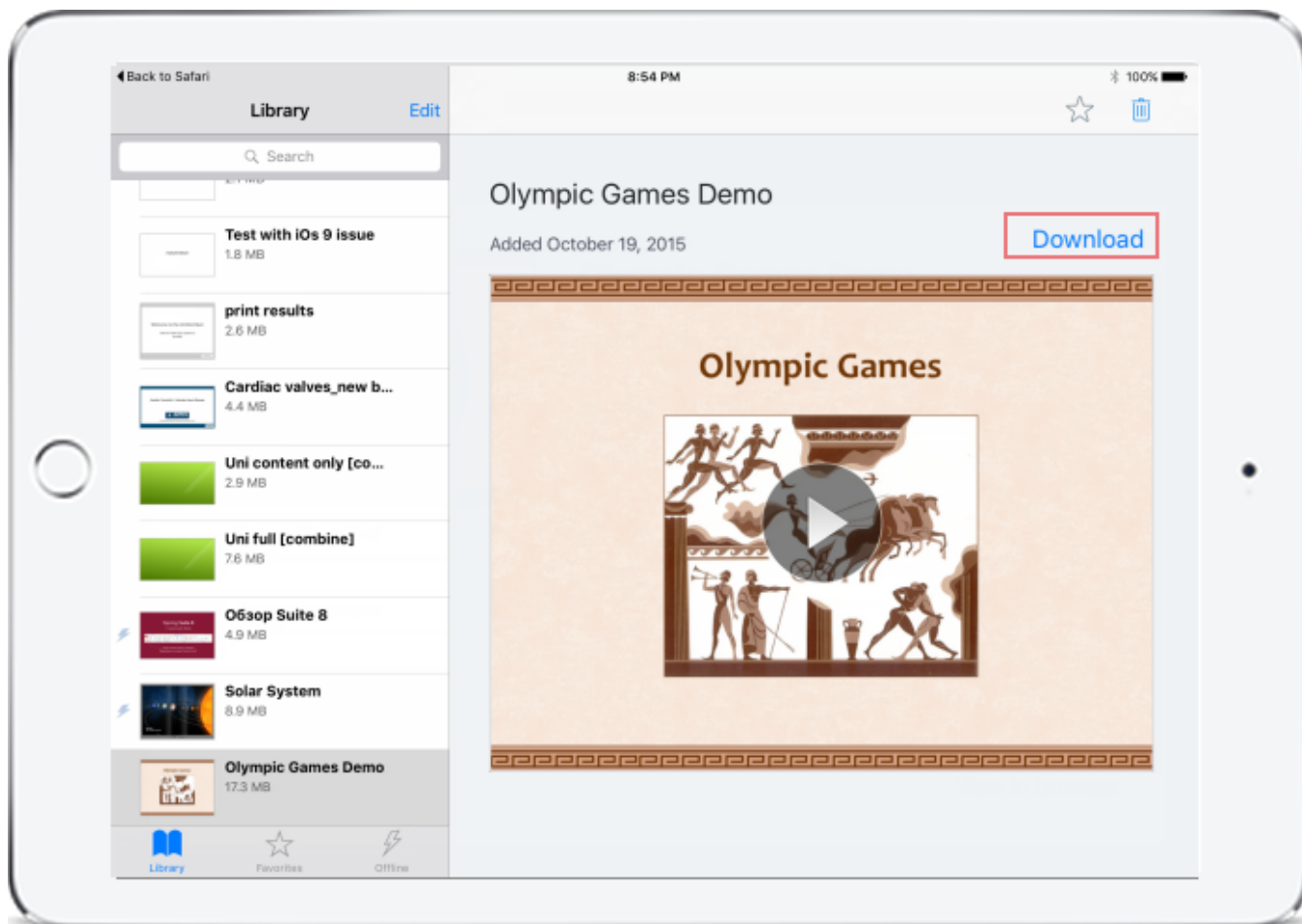
5. If you view a presentation on your Android device, tap the presentation thumbnail in the **Library** list to view it.



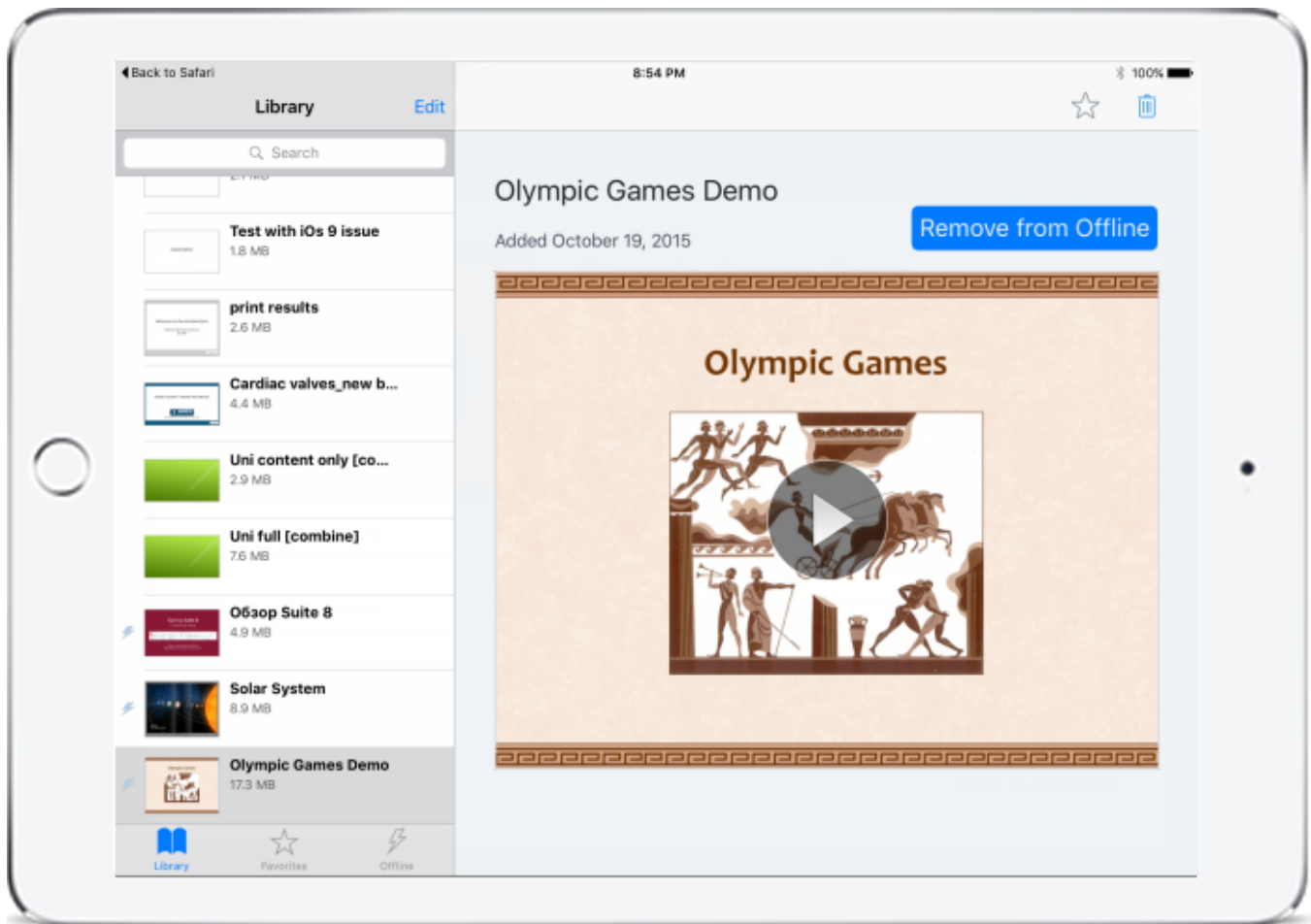
## Save presentations for offline viewing

You can access your presentations even when you are offline.

To download a presentation for offline viewing on your iPad, just click the **Download** button above the presentation thumbnail.



If you click **Remove from Offline**, the offline copy will be removed from your device.



For Android devices, click the 'i' icon on the presentation thumbnail and switch on the '**Available Offline**' slider. If you change the slider back to **Off**, the offline copy will be removed from your device.

