

# JavaScript Customization

Option **Execute JavaScript** will give you opportunity to run JavaScript code when a user answers all questions of the quiz.

To modify JavaScript, click the **Customize** button in the **Properties** -> **Result** -> **Reporting** area.

The image shows a 'Quiz Properties' dialog box with a sidebar on the left containing 'Main', 'Navigation', 'Question Defaults', and 'Result' (which is highlighted in yellow). The main area is titled 'Perform the actions when user finishes the quiz:' and has two tabs: 'If user passes' and 'If user fails'. Under the 'If user passes' tab, there are two sections: 'Finish Action' and 'Reporting'. The 'Finish Action' section has two radio buttons: 'Close browser window' (selected) and 'Go to URL: http://' (with a text input field). Below the 'Go to URL' option is a checkbox for 'Open in a new browser window'. The 'Reporting' section has several options: 'Execute JavaScript' (checked) with a 'Customize...' button (which has a mouse cursor over it), 'Send quiz result to email' (unchecked) with a text input field, 'Send detailed results' (checked) with a 'Customize...' button, 'Send quiz result to server' (unchecked) with a text input field containing 'http://', and a link 'Learn more about sending results to server'. At the bottom right are 'OK' and 'Cancel' buttons.

The **JavaScript Editor** window will open.

JavaScript Editor

Insert Variable

Target: The same window ("\_self")

```
/*
 * Enter your JavaScript code here.
 * Do not enclose it within <script> and </script> tags.
 */
```

Save

Cancel

You can insert quiz variables in **Insert Variable** drop-down and set **Target** to define script execution area.

Variable	Description
PASSING_SCORE	Quiz passing score (for graded quizzes only).
AWARDED_SCORE	User score for the quiz (for graded quizzes only).
PASSING_PERCENT	Quiz passing percent is a number from 1 to 100.
AWARDED_PERCENT	User score for the quiz in percent of total. Percent is a number from 1 to 100.
QUIZ_STATUS	Status of the quiz: "Passed", "Failed", "Completed".
QUIZ_DURATION	Time in seconds spent by the user to pass the quiz.

**Note:** Quiz variable must be surrounded by "%" characters. Otherwise it will be defined as a string.  
[blocked URL](#)