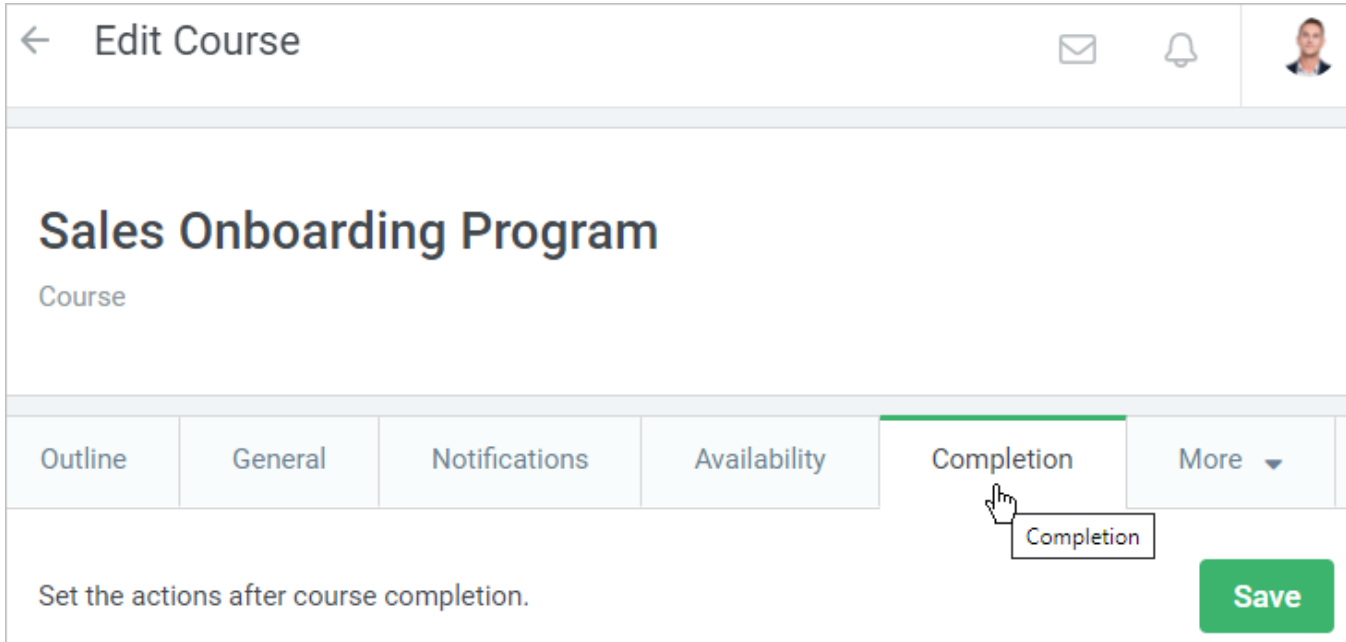


Actions after Completion

On the **Edit Course** page, open the **Completion** tab to enable issuing a certificate, set up gamification settings and add re-enrollment.

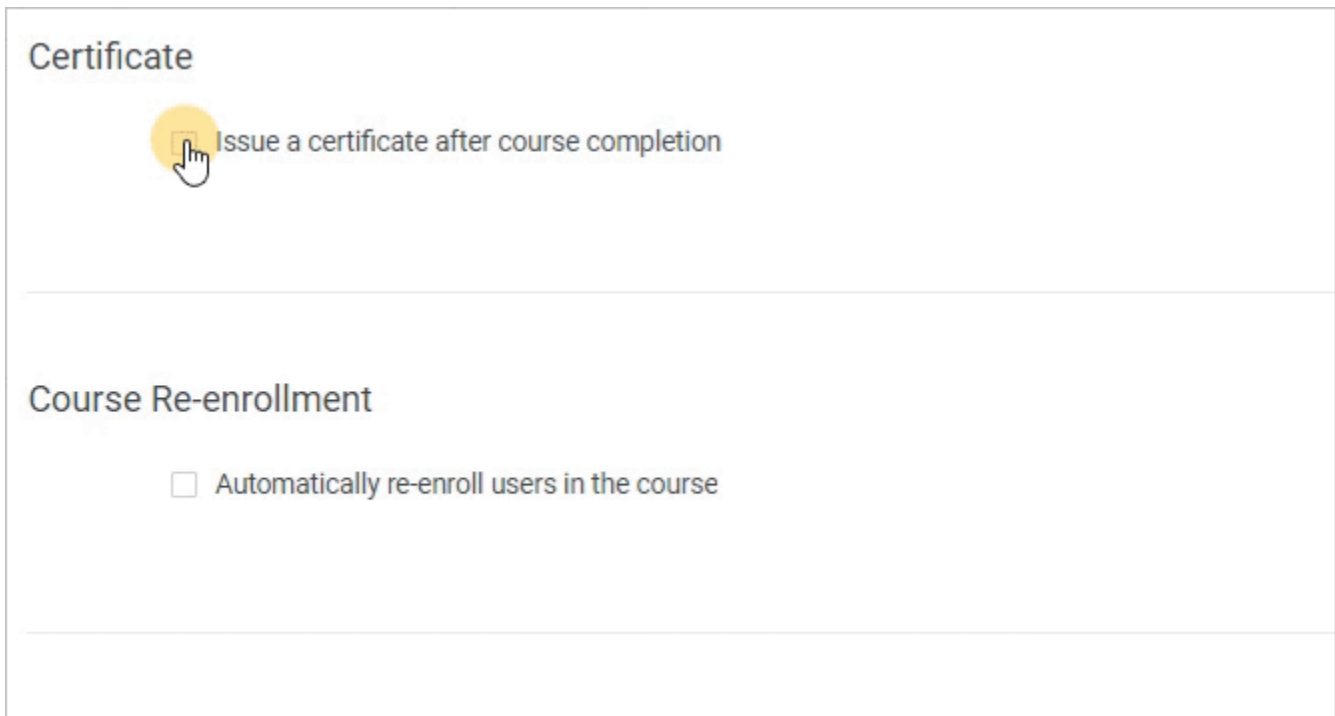
- [Certificate](#)
- [Course Re-enrollment](#)
- [Gamification](#)



The screenshot shows the 'Edit Course' interface for a course titled 'Sales Onboarding Program'. The 'Completion' tab is selected and highlighted in green. A tooltip labeled 'Completion' is visible over the tab. Below the tabs, the text reads 'Set the actions after course completion.' and a green 'Save' button is located in the bottom right corner.

Certificate

You can issue a certificate to a user who has successfully completed the course.



The screenshot shows the 'Certificate' and 'Course Re-enrollment' settings. Under 'Certificate', there is a checkbox labeled 'Issue a certificate after course completion' which is currently unchecked. Under 'Course Re-enrollment', there is a checkbox labeled 'Automatically re-enroll users in the course' which is also unchecked.

To deliver a certificate to users who completed the course:

1. Check **Issue a certificate after course completion**.
2. You can choose a certificate template in the **Certificate** menu. A standard template is available by default. Want to add a new certificate template? Learn how to do this in the [Certificate Templates](#) article.
3. Click **Preview Template**, to look at your certificate from the users' perspective. The certificate will be opened in a new tab.
4. Select the period of the certificate in the **For a period** field: **Unlimited** or **Time-limited**. Specify how many days, weeks, months or years after the delivery the certificate will be expired.

Course Re-enrollment

Here you can enable an automatic course re-assignment. Learn more about this option in the [Automatic Re-enrollments](#) article.

Course Re-enrollment

Automatically re-enroll users in the course

After course completion in:

Gamification

Specify the number of points your learners will get after they complete the course. To do this, check **Reward for course completion** and enter the needed digit.

Gamification

Reward for course completion points

The points are awarded even if the content item is overdue if you have allowed viewing the course after the completion date under the [Availability](#) tab.

Default Enrollment Settings

The specified settings will be applied to all new enrollments

Due date:

Restrict access:

Learn more about a game-based learning approach in iSpring Learn in the [Gamification](#) article.